Guild Wars 2 has announced the upcoming release

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Not so long ago, Guild Wars 2 has announced the upcoming release of a new update for their offspring - the game Guild Wars 2. The proposed version 1 .0 .4 includes lots of game balance revisions. In particular, the developers have paid attention to the distribution of things in groups guild wars 2 gold of players and the complexity of the monsters in the cooperative game mode. Here are some of them:

1) The probability of finding gold and valuables are not averaged more;
2) The probability of finding valuable things do not depend on other players;
3) For each player in the group of monsters will get an additional 75% of your life;
4) will be reduced to the difference of the ordinary and elite mobs;
5) will increase the probability of expensive items from normal monsters.
etc.

All changes are aimed at polishing balance multiplayer. At the moment, developers are very concerned about the balance of weapons and items. Players can immediately understand the subject is useful or not, without even opening it "affixes" - special features. Because of the mechanics of the game does not fix the problem in one fell swoop. Why Guild Wars 2 thinks a system that allows any object in the game to be useful for the player. Plans to process the balance of one-handed and two-handed weapons. The last is not popular because of ill shine settlement system damage. She, by the way, also be subject to change: the calculation of damage from the special skills, will take into account the speed of attack weapons. For example: skill deals 50% weapon gw 2 gold attack for 3 seconds. At a speed of 1.0 attack weapons monster will get 150% damage. If the attack speed of 1.5, it is already 225%, and at 2.0 - 300%. and so on. This approach makes the gun much more useful, regardless of its type.

Also in the next update will be reduced by the cost of repairing the most valuable items in the quarter. A character class abilities undergo thorough reworking. "At the moment the skill is the vanguard, commonly used players, this is not correct. All skills should be equally useful and of benefit in certain situations, "- commented on the situation in the Guild Wars 2.

This article certainly does not purport to address the upcoming update. Balance of the game at the moment makes you want to take a bulldozer T170 and drive them on the heads buy guild wars 2 gold of the developers. Let's hope that with the closest game updates will improve the situation for the better. Output 1 .0 .4 planned in the last week of August.

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